

# Homotopy and Directed Type Theory: a Sample

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October 24, 2011

# Type Theory Overview

## ▶ Judgments

$$\Gamma \vdash \text{ctx}$$
$$\Gamma \vdash A \text{ type}$$
$$\Gamma \vdash M : A$$

## ▶ Families

$$\Gamma, x : A \vdash B(x) \text{ type}$$

## ▶ Inference

$$\frac{\Gamma_1 \vdash J_1}{\Gamma_2 \vdash J_2}$$

# Type Theory Overview

## $\Pi$ and $\Sigma$

### ► Formation

$$\frac{\Gamma, x : A \vdash B(x) \text{ type}}{\Gamma \vdash \Pi_{x:A}.B(x) \text{ type}} \quad \frac{\Gamma, x : A \vdash B(x) \text{ type}}{\Gamma \vdash \Sigma_{x:A}.B(x) \text{ type}}$$

### ► Introduction

$$\frac{\Gamma, x : A \vdash M : B(x)}{\Gamma \vdash (\lambda x : A. M) : \Pi_{x:A}.B(x)} \quad \frac{\Gamma \vdash M : A \quad \Gamma \vdash N : B(M)}{\Gamma \vdash (M, N) : \Sigma_{x:A}.B(x)}$$

### ► Elimination

$$\frac{\Gamma \vdash F : \Pi_{x:A}.B(x) \quad \Gamma \vdash M : A}{\Gamma \vdash F M : B(M)}$$

$$\frac{\Gamma \vdash P : \Sigma_{x:A}.B(x)}{\Gamma \vdash \pi_1 P : A} \quad \frac{\Gamma \vdash P : \Sigma_{x:A}.B(x)}{\Gamma \vdash \pi_2 P : B(\pi_1 P)}$$

# Type Theory Overview

## Inductive types

- ▶ Define a type as built out of constructors:

```
data ℕ : type where
  zero : ℕ
  suc  : ℕ -> ℕ
```

- ▶ Induction principle

```
induction : (P : ℕ -> type)
  -> P(zero)
  -> ((n : ℕ) -> P(n) -> P(suc n))
  -> (n : ℕ) -> P(n)
```

# Type Theory Overview

## Identity types

### ► Definition

```
data Id A x : A -> type where
  refl : Id A x x
```

### ► Elimination

```
J : (A : type) -> (x : A)
  -> (P : (z : A) -> Id A x z -> type)
  -> P x refl
  -> (y : A) -> (eq : Id A x y) -> P y eq
```

### ► Computation

```
J A M P PM M refl = PM
```

### ► Fancy notation: $M \simeq_A N$

# Type Theory Overview

## Identity types

- ▶ Simplified (but often useful) version of J:

$$\begin{aligned} \text{subst} & : (A : \text{type}) \rightarrow (P : A \rightarrow \text{type}) \\ & \rightarrow (x \ y : A) \rightarrow \text{Id } A \ x \ y \\ & \rightarrow P \ x \rightarrow P \ y \end{aligned}$$

- ▶ Defining property of equality: respected by all predicates
- ▶ Very convenient: we needn't know anything about  $P$  to know that it respects equality
- ▶ Recurring theme: how far can we extend this respect?

# Type Theory Overview

## The universe $U$

- ▶ Formation

$$\frac{}{\Gamma \vdash U \text{ type}} \quad \frac{\Gamma \vdash S : U}{\Gamma \vdash T(S) \text{ type}}$$

- ▶ Introduction

$$\frac{\overline{\Gamma \vdash 0, 1, 2 : U} \quad \Gamma \vdash S : U \quad \Gamma, x : T(S) \vdash F : U}{\Gamma \vdash \Pi S F : U}$$

...

- ▶ No Elimination
- ▶ Keep in mind:  $\simeq_U$

# Type Theory Overview

## Set-theoretic model

- ▶ Types denote sets — including  $U$
- ▶ Inductive types denote appropriate inductively defined sets
- ▶ The identity type denotes equality on said sets
  - ▶ We expect identities to be *propositions*.
  - ▶ This suggests a second eliminator for identities ...



# Type Theory Overview

## Axiom K

- ▶ Axiom K

$$\begin{aligned} K : & \quad (A : \text{type}) \rightarrow (x : A) \\ & \rightarrow (P : \text{Id } A \ x \ x \rightarrow \text{type}) \\ & \rightarrow P \ \text{refl} \rightarrow (\text{eq} : \text{Id } A \ x \ x) \rightarrow P \ \text{eq} \end{aligned}$$

- ▶ Also called Uniqueness of Identity Proofs (UIP)
- ▶ Two motivations
  - ▶ Identities are propositions
  - ▶ Id is an (indexed) inductive type generated by refl
- ▶ But K is not definable from J

# The Homotopy Model

## Standard and non-standard models

- ▶ Peano Arithmetic formalizes the natural numbers
- ▶ Similar to our  $\mathbb{N}$  type earlier
- ▶ Induction principle:  
$$P(0) \rightarrow (\forall k. P(k) \rightarrow P(1 + k)) \rightarrow \forall n. P(n)$$
- ▶ Motivation: every natural number is 0 or a successor thereof
  - ▶ But is this what it says?
- ▶ No, there are non-standard models

# The Homotopy Model

## J as an induction principle

- ▶ J, interpreted similarly, says, “every identity proof is refl.”
  - ▶ K also says this, but evidently in a different way
- ▶ This is similarly a mistranslation of J
- ▶ Admits  $(\infty-)$ groupoid/homotopy models

# The Homotopy Model

## $\infty$ -groupoids

- ▶ A groupoid is a category ...

$$\frac{A : G}{id_A : A \rightarrow A} \quad \frac{f : A \rightarrow B \quad g : B \rightarrow C}{g \circ f : A \rightarrow C} \quad \dots$$

- ▶ ... in which all elements are invertible

$$\frac{f : A \rightarrow B}{f^{-1} : B \rightarrow A} \quad \frac{f : A \rightarrow B}{f^{-1} \circ f = id_A} \quad \frac{f : A \rightarrow B}{f \circ f^{-1} = id_B}$$

- ▶ An  $\infty$ -groupoid has infinitely many levels of transformations, and equations are expected to hold only up to higher equivalences.

# The Homotopy Model

Types as  $\infty$ -groupoids

- ▶ A suspicious coincidence ...

$$\frac{M : A}{\text{refl} : M \simeq_A M} \quad \frac{F : M \simeq_A N \quad G : N \simeq_A O}{\text{trans } F \ G : M \simeq_A O} \quad \dots$$

$$\frac{F : M \simeq_A N}{\text{sym } F : N \simeq_A M} \quad \frac{F : M \simeq_A N}{\dots : (\text{trans } F (\text{sym } F)) \simeq_{M \simeq_A M} \text{refl}}$$

- ▶ The above can all be defined using  $J$
- ▶ Types together with the identity type naturally form a groupoid
- ▶ Identity types  $M \simeq_A N$  have their own identity types  $F \simeq_{M \simeq_A N} G \dots$
- ▶ ... and equations in general hold only up to higher identity types
- ▶ So types are naturally  $\infty$ -groupoids

# The Homotopy Model

## Homotopy $n$ -types

- ▶ Sometimes, an  $\infty$ -groupoid only has finitely many non-trivial levels
- ▶ Called an  $(\infty, n)$ -groupoid, or homotopy  $n$ -type
- ▶ Groupoids can be seen as 1-types, sets as 0-types, propositions as  $-1$ -types
  - ▶ There are “contractible” types,  $-2$ -types at the low end
- ▶ The dimension of a type in this regard is definable in type theory

# The Homotopy Model

## Homotopy n-types

`Contractible : type -> type`

`Contractible A =  $\Sigma(x : A). \Pi(y : A). (Id\ A\ x\ y)$`

`Proposition : type -> type`

`Proposition A =  $\Pi(x\ y : A). Contractible\ (Id\ A\ x\ y)$`

`Type :  $\mathbb{N}$  -> type -> type`

`Type zero A =  $\Pi(x\ y : A). Proposition\ (Id\ A\ x\ y)$`

`Type (suc n) A =  $\Pi(x\ y : A). Type\ n\ (Id\ A\ x\ y)$`

# The Homotopy Model

## Homotopy $n$ -types

- ▶ Homotopy  $-2$ -types are trivial
  - ▶ There is an element such that all elements are equivalent to it
- ▶ A type is a homotopy  $(n + 1)$ -type if its identity types are homotopy  $n$ -types
  - ▶ Elements (proofs) of a proposition are trivially equivalent to each other (proof irrelevance)
  - ▶ Equality of elements of sets is a proposition
  - ▶ Objects of a groupoid have sets of isomorphisms between them.
  - ▶ ...



# The Homotopy Model

## Conclusion

- ▶ Intuitionistic type theory already admits this higher-dimensional model
  - ▶ This model is incompatible with the K axiom, however
- ▶ Our earlier “standard” model treated  $U$  as a set. . . .
- ▶ However, without an inductive eliminator, there is nothing stopping  $U$  from being modeled as a higher dimensional type!
  - ▶ A groupoid of sets
- ▶  $U$  is not provably higher dimensional in standard type theory, of course

# The Univalence Axiom

- ▶ The traditional model of type theory led us to  $K$
- ▶ What does the homotopy model suggest?
  - ▶  $U$  should be higher dimensional, how can we get there?

# The Univalence Axiom

## Equivalence

- ▶ We want inhabitants of  $U$  to be equivalent if there is an isomorphism between them.
- ▶ This is typically defined by the following progression:

$$\text{IsEquiv} : (f : S \rightarrow T) \rightarrow \text{type}$$
$$S \cong T = \Sigma_{f:S \rightarrow T}. \text{IsEquiv}(f)$$
$$\text{substEqv} : S \simeq_U T \rightarrow S \cong T$$
$$\text{univalence} : \text{IsEquiv}(\text{substEqv})$$

- ▶  $\text{substEqv}$  being an equivalence implies that there is an inverse from  $S \cong T$  to  $S \simeq_U T$

# The Univalence Axiom

## Consequences

- ▶ Isomorphism of sets implies identity
  - ▶  $\text{Vec } A \, n \simeq \text{Vec } A \, m \rightarrow n \simeq_{\mathbb{N}} m?$
- ▶ Univalence has been shown to imply extensionality of functions

$$\left(\prod_{x:A} f \, x \simeq_B g \, x\right) \rightarrow f \simeq_{A \rightarrow B} g$$

# Higher Inductive Types

- ▶ We can define new sets via generators using inductive types
- ▶ Why not define new n-types?

```
data Circle : type where
  base : Circle
  loop : Id Circle base base
```

```
ind-Circle :
  (P : Circle -> type)
-> (p : P base)
-> (eq : Id (P base) (subst loop p) p)
-> (c : Circle) -> P c
```

# Benefits

- ▶ Mathematical
  - ▶ Working up to equivalence is common mathematical practice, handled automatically by homotopy type theory
  - ▶ Intuitionistic type theory is probably the best direct formulation of  $\infty$ -groupoids known
- ▶ “Practical”
  - ▶ Functional extensionality is a useful proof principle for reasoning about programs
  - ▶ Equivalence-implies-identity aids in code reuse and abstraction
    - ▶ List  $A$  and  $\sum_{n:\mathbb{N}} \text{Vec } A \ n$  are isomorphic implementations of lists, so any construction on one automatically functions for the other
    - ▶ Abstract types and views can be related by equivalence, allowing one to program and prove via the view, while a more efficient abstract type is used internally

# Directed Type Theory

- ▶ Homotopy type theory generalizes from sets to  $\infty$ -groupoids
- ▶ We can also generalize from groupoids (symmetric) to categories (directed)
  - ▶ Instead of  $\simeq_A$  with refl, trans, subst, **sym** ...
  - ▶ ... we have  $\implies_A$  with id,  $\circ$ , map

# Directed Type Theory

## Some Details

- ▶ Contexts must now track variances:

$$\frac{\Gamma \vdash \text{ctx}}{\Gamma^{op} \vdash \text{ctx}} \quad \frac{\Gamma \vdash A \text{ type}}{\Gamma, x : A^+ \vdash \text{ctx}} \quad \frac{\Gamma^{op} \vdash A \text{ type}}{\Gamma, x : A^- \vdash \text{ctx}}$$

$$\frac{\Gamma, x : A^- \vdash B(x) \text{ type}}{\Gamma \vdash \prod_{x:A} B(x) \text{ type}} \quad \frac{\Gamma, x : A^- \vdash M : B(x)}{\Gamma \vdash (\lambda x : A. M) : \prod_{x:A} B(x)}$$

- ▶ map acts in response to variance

$$\frac{\Gamma, x : A^+ \vdash B(x) \text{ type} \quad \Gamma \vdash \alpha : M \Longrightarrow_A N}{\Gamma \vdash \text{map}_{x:A^+.B(x)} \alpha : B(M) \rightarrow B(N)}$$



# Directed Type Theory

## Benefits

- ▶ Directed types allow an even larger class of transformations to be automatically respected by a large number of constructions
  - ▶ Sets and functions
  - ▶ Contexts and variable renaming
  - ▶ Lambda terms and reduction
- ▶ Programming/proving with views and abstract types now needn't require an equivalence between view and implementation
- ▶ Higher dimensional directed type theory has the tools for talking about naturality within the language, and may be able to internally support 'free' theorems

# Caveats

- ▶ There is still work to be done in these areas
  - ▶ The univalence axiom has only been postulated thus far; its computational behavior is an open question
    - ▶ Licata and Harper have shown canonicity for a 2-dimensional directed theory, but the approach is different
  - ▶ Proper hom types have yet to be worked out
    - ▶ Instead of  $\text{Id } A \times y$ ,  $\text{Hom } A \times y$
    - ▶ Composition of  $\text{Hom } A \times y$  with  $\text{Hom } A \times y \times z$  has  $y$  in both covariant and contravariant positions
    - ▶ Directed type theory works around the issue for now

## Further Reading

- ▶ The Homotopy Type Theory website

`homotopytypetheory.org`

- ▶ Univalent Foundations (Voevodsky)

`math.ias.edu/~vladimir/Site3/Univalent_Foundations.html`

- ▶ Directed Type Theory (Licata and Harper)

`www.cs.cmu.edu/~drl/pubs.html`

`www.cs.cmu.edu/~rwh/papers.htm`